



Unbiased Learning to Rank: Learning from Biased Ranking Feedback

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Based on the SIGIR 2019 tutorial made with Rolf Jagerman and Maarten de Rijke.

Introduction

Learning to Rank is vital to informational retrieval:

- Key component for **search** and **recommendation**.

Ranking in Information Retrieval

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RuSSIR 2017 – August 21-25, Yekaterinburg, Russia
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The 12th Russian Summer School in Information Retrieval (RuSSIR 2018) will be held on August 27-31, 2018 in Kazan, Russia. The school is co-organized by ...

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On this New Year's eve, I'd like to say that RUSSIR was one of the memorable events of the year. Thanks to those of you who organized and gave presentations; ...

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Learning to Rank is a **core task** in informational retrieval:

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Traditionally learning to rank is **supervised** through **annotated datasets**:

- **Relevance annotations** for query-document pairs provided by **human judges**.

Limitations of the Annotated Datasets

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- **impossible** for small scale problems, e.g., **personalization**.
- **stationary**, cannot capture **future changes in relevancy** (Lefortier et al., 2014).
- **not necessarily aligned with actual user preferences** (Sanderson, 2010),
i.e., annotators and users often disagree.

Learning from User Interactions

Learning from User Interactions: Advantages

Learning from user interactions solves the problems of annotations:

- Interactions are **virtually free** if you have users.
- User **behavior** is indicative of their **preferences**.

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User interactions also bring their **own difficulties**:

- Interactions give **implicit feedback**.

Learning from User Interactions: Difficulties

User interactions bring their **own difficulties**:

- **Noise:**
 - Users click for **unexpected reasons**.
 - Often clicks occur **not because** of relevancy.

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- **Item selection bias:** Interactions are **limited** to the **presented** documents.

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- **Bias:** Interactions are affected by **factors other than relevancy**:
 - **Position bias:** **Higher ranked** documents get more attention.
 - **Item selection bias:** Interactions are **limited** to the **presented** documents.
 - **Presentation bias:** Results that are **presented differently** will be **treated differently**.
 - ...

The Golden Triangle

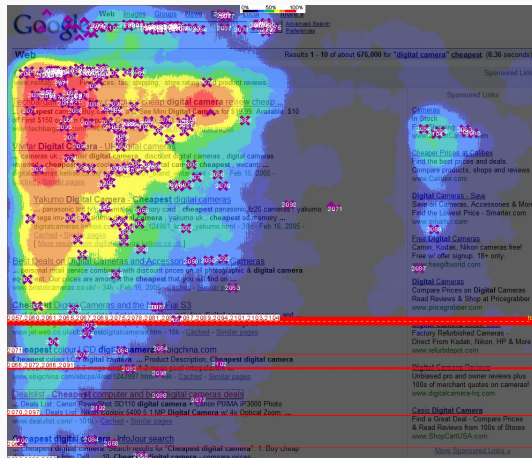


Image source: <http://www.mediative.com/>

Goal of unbiased learning to rank:

- Optimize a ranker w.r.t. **relevance preferences** of users from their interactions.
- **Avoid** being **biased by other factors** that influence interactions.

Counterfactual Evaluation

Counterfactual Evaluation: Introduction

Evaluation is incredibly **important before deploying** a ranking system.

However, with the **limitations of annotated datasets**,
can we **evaluate** a ranker **without deploying** it or **annotated data**?

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Counterfactual Evaluation:

Evaluate a new ranking function f_θ using **historical interaction data** (e.g., clicks) collected from a previously deployed ranking function f_{deploy} .

Counterfactual Evaluation: Full Information

If we **know** the **true relevance labels** ($y(d_i)$ for all i), we can compute any additive linearly decomposable IR metric.

In this talk we will assume relevance is binary:

$$rel(d_i) \in \{0, 1\},$$

and minimize the **Average Relevant Position**:

$$\Delta(f_\theta, D, y) = \sum_{d_i \in D} rank(d_i \mid f_\theta, D) \cdot y(d_i).$$

Counterfactual Evaluation: Full Information

$$y(d_1) = 1$$

Document d_1

$$y(d_2) = 0$$

Document d_2

$$y(d_3) = 0$$

Document d_3

$$y(d_4) = 1$$

Document d_4

$$y(d_5) = 0$$

Document d_5

Counterfactual Evaluation: Partial Information

We often do not know the true relevance labels ($y(d_i)$), but can only observe implicit feedback in the form of, e.g., clicks:

- A click c_i on document d_i is a **biased and noisy indicator** that d_i is relevant
- A missing click does **not** necessarily indicate non-relevance

Counterfactual Evaluation: Clicks

$$y(d_1) = 1$$

Document d_1

$$y(d_2) = 0$$

Document d_2

$$y(d_3) = 0$$

Document d_3

$$y(d_4) = 1$$

Document d_4

$$y(d_5) = 0$$

Document d_5

Counterfactual Evaluation: Clicks

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Document d_5



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Remember that there are many reasons why a click on a document may **not** occur:

- **Relevance**: the document may not be relevant.
- **Observance**: the user may not have examined the document.
- **Miscellaneous**: various random reasons why a user may not click.

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- **Miscellaneous**: various random reasons why a user may not click.

Some of these reasons are considered to be:

- **Noise**: averaging over many clicks will remove their effect.
- **Bias**: averaging will **not** remove their effect.

Counterfactual Evaluation: Examination User Model

If we **only** consider **examination** and **relevance**, a user click can be modelled by:

- The probability of document d_i **being examined** ($o_i = 1$) in a ranking R :

$$P(o_i = 1 \mid R, d_i)$$

- The probability of a **click** $c_i = 1$ on d_i given its **relevance** $y(d_i)$ and whether it was **examined** o_i :

$$P(c_i = 1 \mid o_i, y(d_i))$$

- **Clicks only occur on examined documents**, thus the probability of a click in ranking R is:

$$P(c_i = 1 \wedge o_i = 1 \mid y(d_i), R) = P(c_i = 1 \mid o_i = 1, y(d_i)) \cdot P(o_i = 1 \mid R, d_i)$$

Counterfactual Evaluation: Naive Estimator

A **naive way** to estimate is to assume clicks are a unbiased relevance signal:

$$\Delta_{NAIVE}(f_{\theta}, D, c) = \sum_{d_i \in D} \text{rank}(d_i \mid f_{\theta}, D) \cdot c_i.$$

Counterfactual Evaluation: Naive Estimator

A **naive way** to estimate is to assume clicks are a unbiased relevance signal:

$$\Delta_{NAIVE}(f_{\theta}, D, c) = \sum_{d_i \in D} \text{rank}(d_i \mid f_{\theta}, D) \cdot c_i.$$

Even if **no click noise** is present: $P(c_i = 1 \mid o_i = 1, y(d_i)) = y(d_i)$, this estimator is **biased** by the examination probabilities:

$$\begin{aligned} \mathbb{E}_o[\Delta_{NAIVE}(f_{\theta}, D, c)] &= \mathbb{E}_o \left[\sum_{d_i: o_i=1 \wedge y(d_i)=1} \text{rank}(d_i \mid f_{\theta}, D) \right] \\ &= \sum_{d_i: y(d_i)=1} P(o_i = 1 \mid R, d_i) \cdot \text{rank}(d_i \mid f_{\theta}, D). \end{aligned}$$

Counterfactual Evaluation: Naive Estimator Bias

The biased estimator **weights documents** according to their **examination probabilities** in the ranking R displayed during **logging**:

$$\mathbb{E}_o[\Delta_{NAIVE}(f_\theta, D, c)] = \sum_{d_i: y(d_i)=1} P(o_i = 1 \mid R, d_i) \cdot \text{rank}(d_i \mid f_\theta, D).$$

In rankings, **documents at higher ranks** are more likely to be examined: **position bias**.

Position bias causes **logging-policy-confirming** behavior:

- Documents displayed at **higher ranks during logging** are incorrectly considered as **more relevant**.

Inverse Propensity Scoring

Counterfactual Evaluation: Inverse Propensity Scoring

Counterfactual evaluation accounts for bias using **Inverse Propensity Scoring (IPS)**:

$$\Delta_{IPS}(f_{\theta}, D, c) = \sum_{d_i \in D} \frac{\text{rank}(d_i \mid f_{\theta}, D)}{P(o_i = 1 \mid R, d_i)} \cdot c_i,$$

- $\text{rank}(d_i \mid f_{\theta}, D)$: (weighted) rank of document d_i by ranker f_{θ} ,
- c_i : observed click on the document in the log,
- $P(o_i = 1 \mid R, d_i)$: examination probability of d_i in ranking R displayed during logging.

This is an **unbiased estimate** of any additive linearly decomposable IR metric.

Counterfactual Evaluation: Proof of Unbiasedness

If no click noise is present, this provides an **unbiased estimate**:

$$\begin{aligned}\mathbb{E}_o[\Delta_{IPS}(f_\theta, D, c)] &= \mathbb{E}_o \left[\sum_{d_i \in D} \frac{\text{rank}(d_i \mid f_\theta, D)}{P(o_i = 1 \mid R, d_i)} \cdot c_i \right] \\&= \mathbb{E}_o \left[\sum_{d_i: o_i=1 \wedge y(d_i)=1} \frac{\text{rank}(d_i \mid f_\theta, D)}{P(o_i = 1 \mid R, d_i)} \right] \\&= \sum_{d_i: y(d_i)=1} \frac{P(o_i = 1 \mid R, d_i) \cdot \text{rank}(d_i \mid f_\theta, D)}{P(o_i = 1 \mid R, d_i)} \\&= \sum_{d_i \in D} \text{rank}(d_i \mid f_\theta, D) \cdot y(d_i) \\&= \Delta(f_\theta, D, y).\end{aligned}$$

Propensity-weighted Learning to Rank

Propensity-weighted Learning to Rank (LTR)

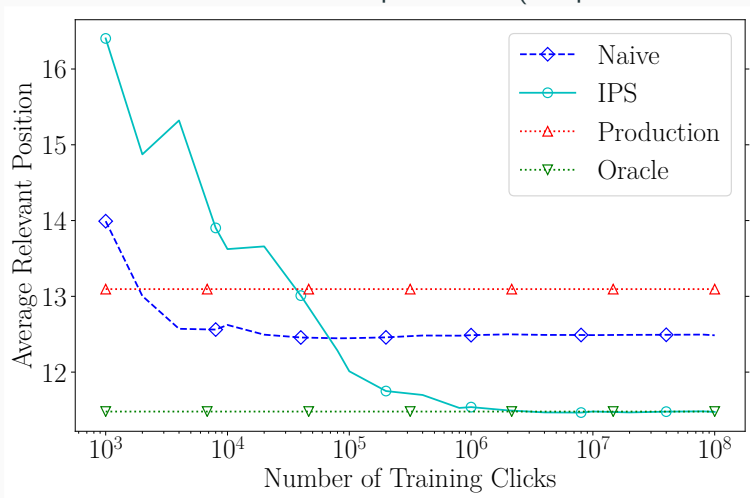
The inverse-propensity-scored estimator can unbiasedly estimate performance:

$$\Delta_{IPS}(f_{\theta}, D, c) = \sum_{d_i \in D} \frac{\text{rank}(d_i \mid f_{\theta}, D)}{P(o_i = 1 \mid R, d_i)} \cdot c_i.$$

Similar to the **standard ranking objective** but **weighted** per document,
can be optimized with **small adjustments** to **standard learning to rank methods**.

Propensity-weighted LTR: Results

Simulated results on the Yahoo! Webscope dataset (Chapelle and Chang, 2011) .



Estimating Position Bias

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Recall that position bias is a form of bias where higher positioned results are more likely to be observed and therefore clicked.

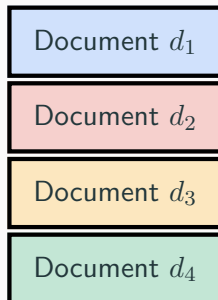
Assumption: The **observation probability** only depends on the rank of a document:

$$P(o_i = 1 \mid i).$$

The objective is now to **estimate**, for each rank i , the propensity $P(o_i = 1 \mid i)$.

Estimating Position Bias

RandTop- n Algorithm:



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RandTop- n Algorithm:

Document d_1	Document d_3
Document d_2	Document d_4
Document d_3	Document d_1
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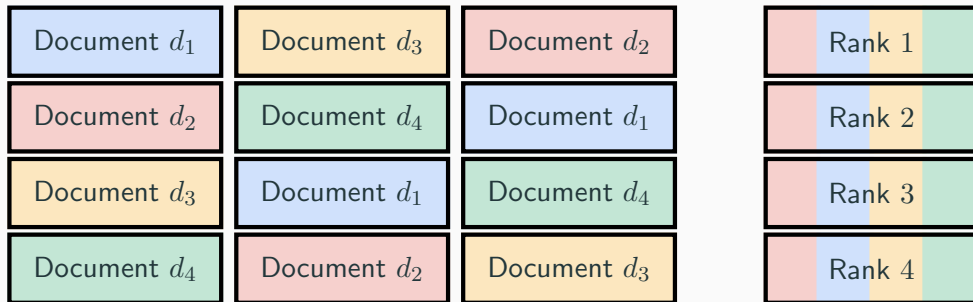
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RandTop- n Algorithm:



Estimating Position Bias

Uniformly **randomizing** the top n results may negatively impacts users during logging.

There are various methods that minimize the impact to the user:

- **RandPair:** Choose a pivot rank k and only swap a random other document with the document at this pivot rank (Joachims et al., 2017).
- **Interventional Sets:** Exploit inherent “randomness” in data coming from multiple rankers (e.g., A/B tests in production logs) (Agarwal et al., 2017).

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Also methods that estimate bias without any randomization:

- **Expectation-Maximization approach** (Wang et al., 2018),
- **Dual Learning Objective** (Ai et al., 2018).

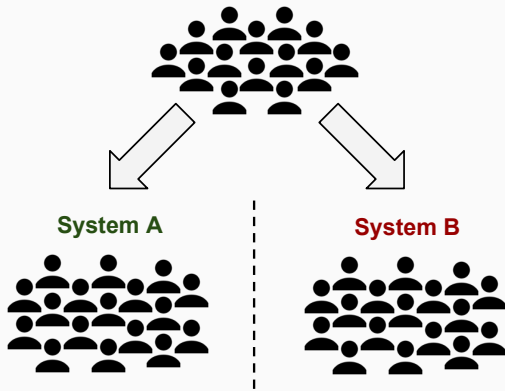
Applying Counterfactual LTR in Practice

Recommended steps to apply counterfactual LTR:

- A/B testing
- Interaction Logging
- Position bias estimation
- Counterfactual LTR
- Post-deployment evaluation

A/B Testing

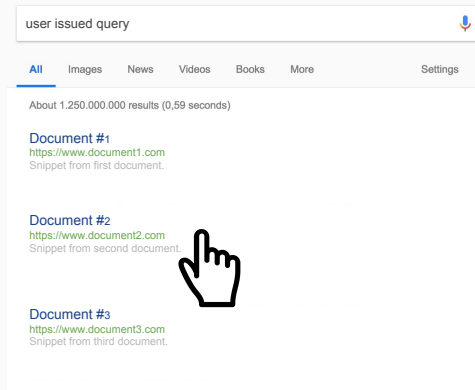
Randomly assign a percentage of **users** to system B and the rest to system A.
The differences in performance per group can **reliably compare A to B**.



Interaction Logging

Log every interaction that takes place and its context:

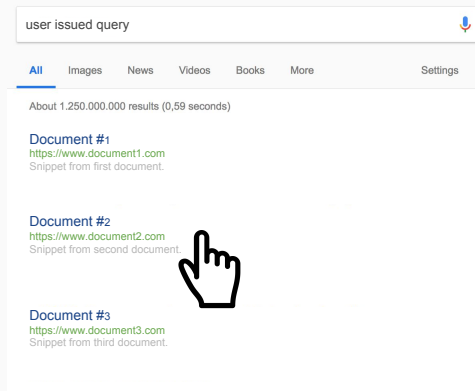
- **Actions taken by user:**
 - Query issued, clicks, purchases, dwell-time, ...
- **Actions taken by system:**
 - Items displayed, layout, descriptions displayed, prices offered, ...
- **Item information:**
 - Item features, popularity, category info, entity linking, ...
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Disclaimer: I'm not a lawyer, check these decision with your legal department.

Position Bias Estimation

A position bias model needs to be inferred before counterfactual learning or evaluation.

Most efficient with randomization during logging:

- Random shuffle top-n.
- Randomly swap pairs of items.
- Apply different rankers during the same period of time (Automatically happens when A/B testing).

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Less efficient but non-intrusive with no randomization:

- Estimate through Expectation-Maximization or a dual learning objective.

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Remember that **bias depends on the ranking layout**,
i.e. layout changes \rightarrow bias model may need to be updated.

Performing Counterfactual Learning to Rank

Optimize using a counterfactual learning to rank method, the bias model and any logged data (no randomization needed).

The following choices have to be made:

- The choice of **features** the ranking model uses (logged data may limit your choices.).
- What **ranking model** to use? e.g. linear model, neural model, ...
- **Model parameters**: number of layers, activation functions, ...
- **Optimization parameters**: learning rate, regularization weight, ...

All these choices can be made using unbiased evaluation,

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All these choices can be made using unbiased evaluation,
massive speed boost to research and development.

Never blindly trust anything you may deploy to users:

- Before fully deploying a model,
deploy to a small percentage and evaluate with A/B testing.

Errors can always sneak into the results of counterfactual evaluation:

- Bugs in code for counterfactual evaluation or learning,
or any other part of the pipeline.
- Bias model may be incorrect or outdated.
- Explicit or implicit assumptions can be false for your users and application.

Conclusion

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 - **Only** requires randomization to **infer a user model**.

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 - By **modelling users' position bias**, we can **remove its effect** during learning.
 - **Only** requires randomization to **infer a user model**.
- Counterfactual evaluation **predicts improvements** to your system **without deployment**.

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- Remember that unbiased LTR means **unbiased LTR w.r.t. position bias**, **always expect that there are more biases than we are aware of.**

Thank you for listening!

Notation

Definition	Notation	Example
Query	q	—
Candidate documents	D	—
Document	$d \in D$	—
Ranking	R	(R_1, R_2, \dots, R_n)
Document at rank i	R_i	$R_i = d$
Relevance	$y : D \rightarrow \mathbb{N}$	$y(d) = 2$
Ranker model with weights θ	$f_\theta : D \rightarrow \mathbb{R}$	$f_\theta(d) = 0.75$
Click	$c_i \in \{0, 1\}$	—
Observation	$o_i \in \{0, 1\}$	—
Rank of d when f_θ ranks D	$\text{rank}(d \mid f_\theta, D)$	$\text{rank}(d \mid f_\theta, D) = 4$

Differentiable upper bound on $rank(d, f_{\theta}, D)$	$\overline{rank}(d, f_{\theta}, D)$	–
Average Relevant Position metric	ARP	–
Discounted Cumulative Gain metric	DCG	–
Precision at k metric	$Prec@k$	–
A performance measure or estimator	Δ	–

- Tensorflow Learning to Rank, allows for inverse propensity scoring:
<https://github.com/tensorflow/ranking>
- Inverse Propensity Score Rank-SVM:
https://www.cs.cornell.edu/people/tj/svm_light/svm_proprank.html
- Data and code for comparing counterfactual and online learning to rank
<http://github.com/rjagerman/sigir2019-user-interactions>

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